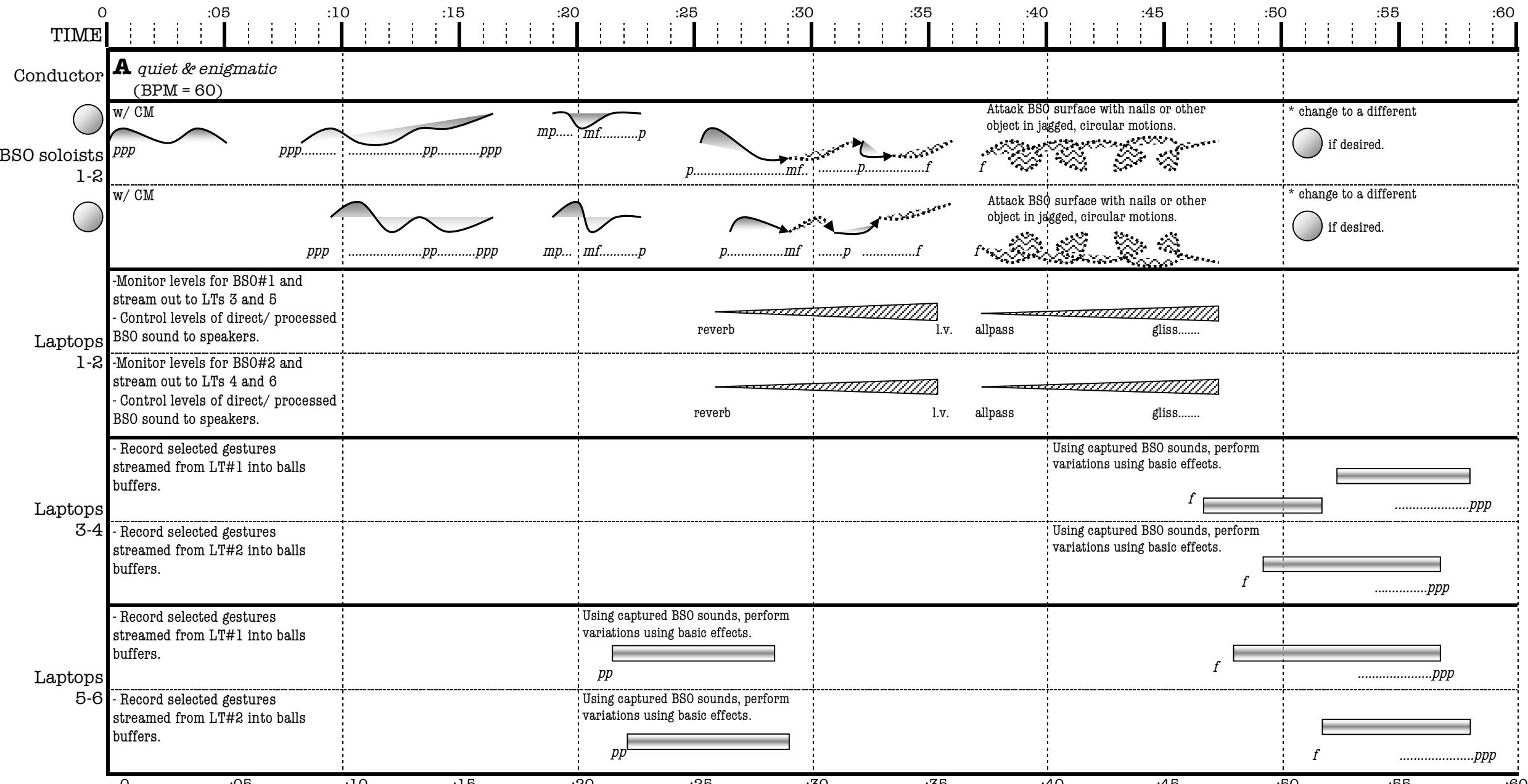
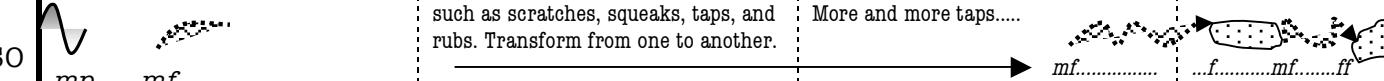
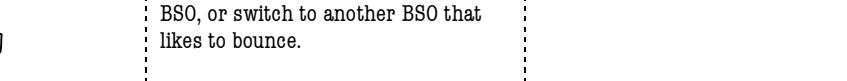
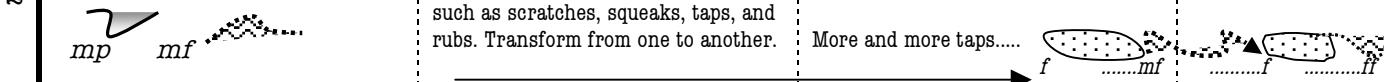
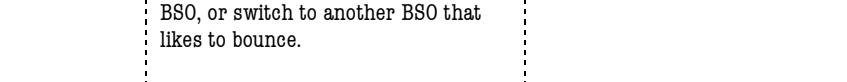
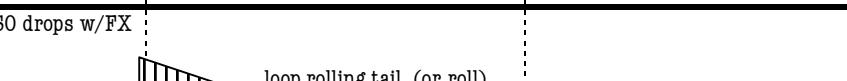
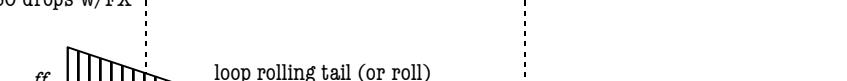
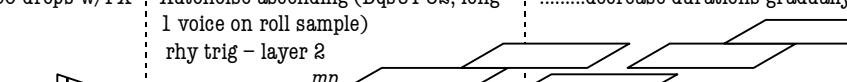
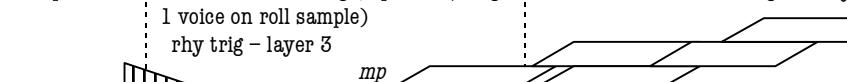
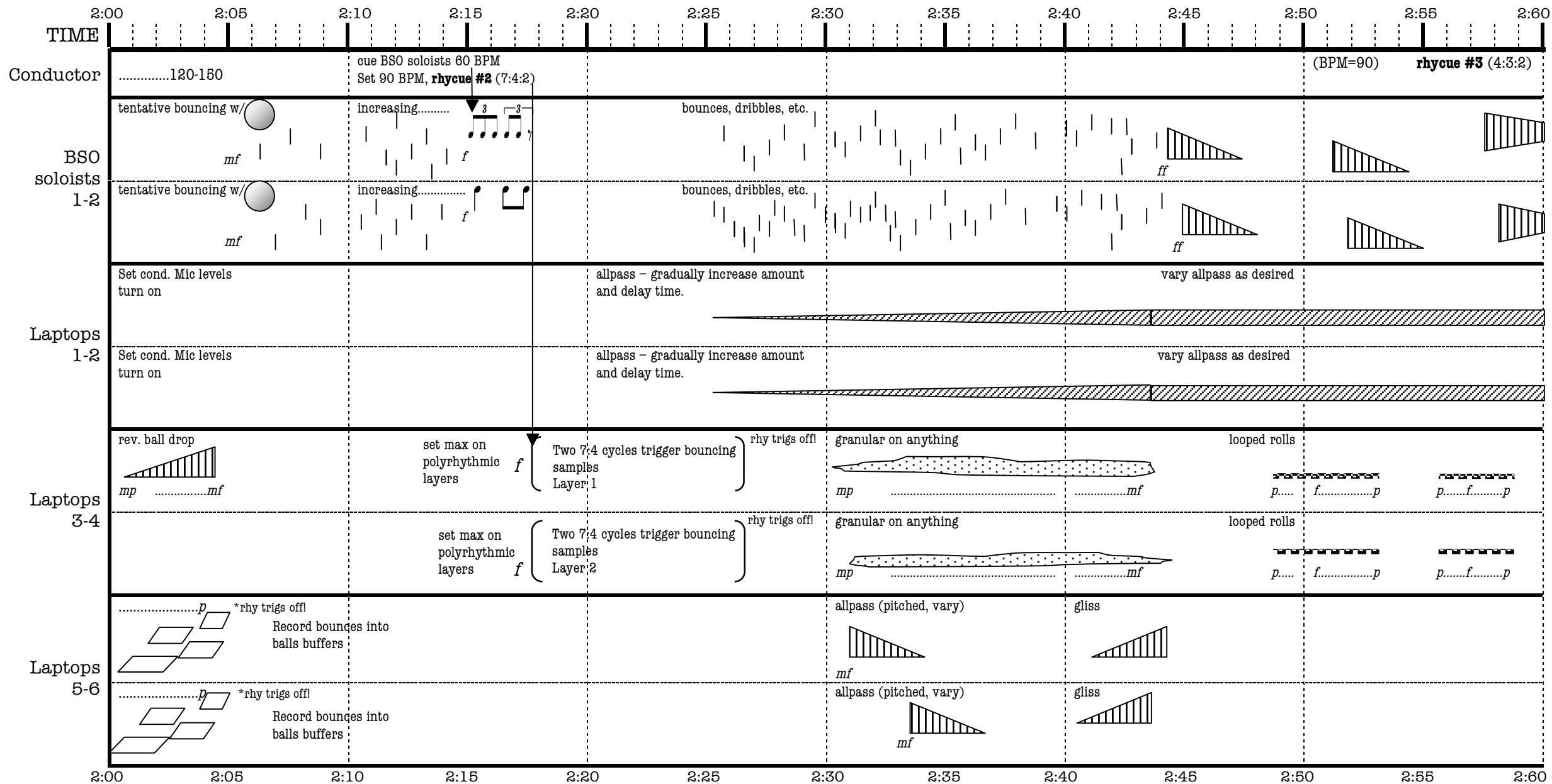


Electric Monster and the Invasion of the Incredible BSOs



*Timing is approximate, you may time and develop your own gestures according to the general shape of the passage and take more or less time as needed.

	1:00	1:05	1:10	1:15	1:20	1:25	1:30	1:35	1:40	1:45	1:50	1:55	1:60
TIME													
Conductor	<i>more erratic, gestural, dialogic</i>						B (BPM = 60)	rhycue #1 (4:3:2)				<i>slowly increase tempo.....</i>	
BSO soloists 1-2		similar gestures using techniques such as scratches, squeaks, taps, and rubs. Transform from one to another.	Build intensity..... More and more taps....			Taps and scratches		Prep condenser mic, remove CM from BSO, or switch to another BSO that likes to bounce.					
Laptops 1-2		similar gestures using techniques such as scratches, squeaks, taps, and rubs. Transform from one to another.	Build intensity..... More and more taps....			Taps and scratches		Prep condenser mic, remove CM from BSO, or switch to another BSO that likes to bounce.					
Laptops 3-4	Continue to mix, process, and stream live sound to LTs 3 and 5.	process sound with granular or allpass, vary over time.					ramp CM down, turn off					FMnotes med, metallic, Db-resl, rand from coll, man. trig (f)	
Laptops 3-4	Continue to mix, process, and stream live sound to LTs 3 and 5.	process sound with granular or allpass, vary over time.					ramp CM down, turn off					*	*
Laptops 3-4	Ad lib. - Continue to record to balls buffers, vary the sound w/ granular or allpass <i>mf</i>							BSO drops w/FX				FMnotes med, metallic, Db-resl, rand from coll, man. trig (f)	
Laptops 5-6	Ad lib. - Continue to record to balls buffers, vary the sound w/ granular or allpass <i>mf</i>							BSO drops w/FX				*	*
Laptops 5-6		pre-rec ball drop + FMnote (man. trig (f))						BSO drops w/FX	Autonoise ascending (DqsUT-32, long 1 voice on roll sample) rhy trig - layer 2			decrease durations gradually	
Laptops 5-6		pre-rec ball drop + FMnote (man. trig (f))						BSO drops w/FX	Autonoise ascending (DqsUT-32, long 1 voice on roll sample) rhy trig - layer 3			decrease durations gradually	



* if you reach a carrier freq. of 2418.2 before this, turn off triggers then.